

SPELL KNOWLEDGE				
LVL	SPELLS KNOWN	SPELLS PER DAY	BONUS SPELLS	SPELLS USED
1				
2				
3				
4				
5				
6				
7				
8				
9				

METAMAGICS		LV ADJ.	DESCRIPTION

NOTES

SPELLS DC for save against spells is 10 + level of power + key ability + school modifier

Dungeons & Dragons spell sheet v1.1 11/3/2003 by Iskalzul Syde -- a Photographer at Large production
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NAME		LEVEL	SCHOOL	MODIFIER	COMPONENT(S)	CASTING TIME	RANGE/AREA	TARGET	DURATION	SAVE	SAVE DC
PREPARED	DESCRIPTION									RESISTANCE	PAGE
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