

In love with Elric

Andrade "Silverfrond" Ral'athanel

CHARACTER'S NAME

Rogue /
CLASS

Rogue Lord I
TITLE

Grace McCool

Elf, Winged
RACE

Lawful / Good
ALIGNMENT

Corellon Larethian
DEITY

13 / Female
LEVEL SEX

142 / 17 Right
AGE EQUIV HAND

5'-1" 92 lb.
HEIGHT WEIGHT

Lt. Violet Black
EYES HAIR

Waist-long straight jet black hair. Violet eyes with long eyelashes; beautiful white skin. Always wears the same silver arm bracelet. Has fallen hopelessly in love with Elric Reichtoven, but he's a little slow on the up-take. Like to gamble...a lot!

| ABILITY NAME | ABILITY SCORE | ABILITY MODFR | TEMP SCORE | TEMP MODFR | TOTAL | WOUNDS / CURRENT HP | | | | | SUBDUAL DAMAGE | | | DAMAGE REDUCTION | HIT DIE | SPEED | | | |
|----------------------------|---------------|---------------|------------|------------|-------------------|---------------------|----|----|----|------------|----------------|-----|-----|----------------------|----------------------|------------------|---------------|--------------|------------|
| STR STRENGTH | 14 | 2 | | | 83 | | | | | | | | | | d6+2 | 30 ft. | | | |
| DEX DEXTERITY | 18 | 4 | | | 24 | 16 | 20 | 15 | 26 | 28 | 9 | 15% | 0 | 20 | | | | | |
| CON CONSTITUTION | 15 | 2 | | | 24 | 23 | 25 | | | | | | REP | MISC CHANCE | ARCANE SPELL FAILURE | ARMOR CHECK PNLT | SPELL RESIST | | |
| INT INTELLIGENCE | 10 | 0 | | | INITIATIVE | MODIFIER | | | | | 4 | 4 | 0 | SKILL POINTS / LEVEL | | | | | |
| WIS WISDOM | 16 | 3 | | | DAMAGE | BONUS | | | | | 2 | 2 | | CLASS? | | | | | |
| CHA CHARISMA | 13 | 1 | | | | | | | | SKILL NAME | | | | | KEY ABILITY | SKILL MODFR | ABILITY MODFR | SKILL POINTS | MISC MODFR |
| COMELINESS | 18 | 1 | | | | | | | | ALCHEMY | | | | | INT | = | | | 0 |

| | | | | | | | | | | | |
|------------------------------------|----|---|---|--|---|--|--------------------------------------------------------|--|--|--|--|
| FORTITUDE (CONSTITUTION) | 6 | 4 | 2 | | 0 | | CONDITIONAL MODIFIERS: Imm. to blindness & deafness | | | | |
| REFLEX (DEXTERITY) | 14 | 8 | 4 | | 2 | | | | | | |
| WILLPOWER (WISDOM) | 7 | 4 | 3 | | 0 | | | | | | |

| | | | | | | | | | | | | |
|-------------------------------|----|---|--|--|---|---|--|--|---|---|--|--|
| MELEE ATTACK BONUS | 11 | 6 | | | 9 | 4 | | | 2 | 0 | | |
| RANGED ATTACK BONUS | 13 | 8 | | | 9 | 4 | | | 4 | 0 | | |

| PRIMARY WEAPON | TOTAL ATTACK BONUS | TOTAL DAMAGE | CRITICAL | |
|-------------------------|--------------------|--------------|----------|------------------------------------|
| Mighty Shortbow (2), +3 | +14; +14; +9 | d6 + 5 | x3 | |
| RANGE | WEIGHT | TYPE | SIZE | SPECIAL PROPERTIES |
| 70 ft. | 2 | Piercing | Medium | Sneak Attack <30 ft. = +7d6 damage |

| SECONDARY WPN | TOTAL ATTACK BONUS | TOTAL DAMAGE | CRITICAL | |
|-------------------------|--------------------|--------------|------------|----------------------------|
| Keen Mithral Dagger, +2 | +15; +10; +5 | d4 + 4 | 17-20 / x2 | |
| RANGE | WEIGHT | TYPE | SIZE | SPECIAL PROPERTIES |
| 10 ft. | 1 | Piercing | Tiny | Sneak Attack = +7d6 damage |

| TERTIARY WEAPON | TOTAL ATTACK BONUS | TOTAL DAMAGE | CRITICAL | |
|-------------------------|--------------------|--------------|------------|----------------------------|
| Keen Mithral Dagger, +2 | +15; +10; +5 | d4 + 4 | 17-20 / x2 | |
| RANGE | WEIGHT | TYPE | SIZE | SPECIAL PROPERTIES |
| 10 ft. | 1 | Piercing | Tiny | Sneak Attack = +7d6 damage |

| ARMOR | TYPE | ARMOR BONUS | CHECK PNLT | MAX DEX BNS |
|---------------------|-------|-------------|--------------------|-------------|
| Studded Leather, +3 | Light | 3 + 3 | 0 | 5 |
| SPELL FAILURE | SPEED | WEIGHT | SPECIAL PROPERTIES | |
| 15% | 30 | 20 | | |

| SHIELD | ARMOR BONUS | WEIGHT | CHECK PENALTY | SPELL FAILURE |
|--------------------|-------------|--------|---------------|---------------|
| none | 0 | 0 | 0 | 0% |
| SPECIAL PROPERTIES | | | | |

| AMMUNITION | | |
|---------------------|--|---------------------------|
| Arrow, +1 (24) | | Arrow of Dispelling (1) |
| Arrow, +2 (3) | | Arrow (37) |
| Arrow of Ice (11) | | |

| CLASS? | SKILL NAME | KEY ABILITY | SKILL MODFR | ABILITY MODFR | SKILL POINTS | MISC MODFR |
|-------------------------------------|----------------------------|-------------|-------------|---------------|--------------|------------|
| <input type="checkbox"/> | ALCHEMY | INT | = | | | 0 |
| <input type="checkbox"/> | ANIMAL EMPATHY | CHA | N/A | = | | 0 |
| <input checked="" type="checkbox"/> | APPRAISE | INT | 0 | = | 0 | 0 |
| <input checked="" type="checkbox"/> | BALANCE | * DEX | 19 | = | 4 | 15 |
| <input checked="" type="checkbox"/> | BLUFF (+2 talk; +4 gamble) | CHA | 18 | = | 1 | 15 |
| <input checked="" type="checkbox"/> | CLIMB | * STR | 2 | = | 2 | 0 |
| <input type="checkbox"/> | CONCENTRATION | CON | 2 | = | 2 | 0 |
| <input checked="" type="checkbox"/> | CRAFT | INT | 0 | = | 0 | 0 |
| <input checked="" type="checkbox"/> | DECIPHER SCRIPT | INT | | = | | 0 |
| <input checked="" type="checkbox"/> | DIPLOMACY | CHA | 6 | = | 2 | 4 |
| <input checked="" type="checkbox"/> | DISABLE DEVICE | INT | | = | | 0 |
| <input checked="" type="checkbox"/> | DISGUISE | CHA | 3 | = | 1 | 2 |
| <input checked="" type="checkbox"/> | ESCAPE ARTIST | * DEX | 4 | = | 4 | 0 |
| <input checked="" type="checkbox"/> | FORGERY | INT | 0 | = | 0 | 0 |
| <input checked="" type="checkbox"/> | GATHER INFORMATION | CHA | 4 | = | 2 | 2 |
| <input type="checkbox"/> | HANDLE ANIMAL | CHA | | = | | 0 |
| <input type="checkbox"/> | HEAL | WIS | 3 | = | 3 | 0 |
| <input checked="" type="checkbox"/> | HIDE (+15 if using ring) | * DEX | 19 | = | 4 | 15 |
| <input checked="" type="checkbox"/> | INNUENDO | WIS | | = | | 2 |
| <input checked="" type="checkbox"/> | INTIMIDATE | CHA | 5 | = | 1 | 4 |
| <input checked="" type="checkbox"/> | INTUIT DIRECTION | WIS | | = | | 0 |
| <input checked="" type="checkbox"/> | JUMP | * STR | 7 | = | 2 | 5 |
| <input type="checkbox"/> | KNOWLEDGE (ARCANA) | INT | | = | | 0 |
| <input type="checkbox"/> | KNOWLEDGE (RELIGION) | INT | | = | | 0 |
| <input type="checkbox"/> | KNOWLEDGE (NATURE) | INT | | = | | 0 |
| <input type="checkbox"/> | KNOWLEDGE | INT | | = | | 0 |
| <input checked="" type="checkbox"/> | LISTEN | WIS | 5 | = | 3 | 2 |
| <input checked="" type="checkbox"/> | MOVE SILENTLY | * DEX | 20 | = | 4 | 16 |
| <input checked="" type="checkbox"/> | OPEN LOCK | DEX | 20 | = | 4 | 16 |
| <input checked="" type="checkbox"/> | PERFORM | CHA | 4 | = | 2 | 2 |
| <input checked="" type="checkbox"/> | PICK POCKET | * DEX | 22 | = | 4 | 16 |
| <input checked="" type="checkbox"/> | PROFESSION | WIS | | = | | 0 |
| <input checked="" type="checkbox"/> | READ LIPS | INT | | = | | 0 |
| <input type="checkbox"/> | RIDE | DEX | 4 | = | 4 | 0 |
| <input type="checkbox"/> | SCRY | INT | 0 | = | 0 | 0 |
| <input checked="" type="checkbox"/> | SEARCH | INT | 12 | = | 0 | 10 |
| <input checked="" type="checkbox"/> | SENSE MOTIVE | WIS | 3 | = | 3 | 0 |
| <input type="checkbox"/> | SPEAK LANGUAGE | none | | = | | 0 |
| <input type="checkbox"/> | SPELLCRAFT | INT | | = | | 2 |
| <input checked="" type="checkbox"/> | SPOT | WIS | 20 | = | 3 | 15 |
| <input checked="" type="checkbox"/> | SWIM | ** STR | -8 | = | 2 | -10 |
| <input checked="" type="checkbox"/> | TUMBLE | * DEX | | = | | 2 |
| <input checked="" type="checkbox"/> | USE MAGIC DEVICE | CHA | 6 | = | 1 | 5 |
| <input checked="" type="checkbox"/> | USE ROPE | DEX | 4 | = | 4 | 0 |
| <input type="checkbox"/> | WILDERNESS LORE | WIS | 3 | = | 3 | 0 |
| <input type="checkbox"/> | FIRST IMPRESSION | COM | 6 | = | 4 | 2 |

Gray box indicates the skill is available to any class, even with zero (0) skill ranks.
 * Armor Check Penalty, if any, applies. ** -1 to Swim per 5 lb. of gear.
 An "x" indicates a Class Skill; otherwise the skill costs 2 SP per rank.

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