

Column	Dreugh's Debut		Andy Trauger			SPECIAL	ABII	LITIES /	FEATS		LLS P	REPAR	ΕI	þ
## 66,000 ## CONTROLLED FORTS BANKTICLASING Control marks and state Control marks and state Control marks Control m	CAMPAIGN		DUNGEON MASTER			Brew Potion			lvl that targets	0-LVL: Daze				
Contraction	66 000	١,	,						if meet		t Magic			
Contracted 3			EVERNIENDE PONTO MAINETI OLAGO		-	Craft Wallu				Detec	t Magic			
Continued Cont	EXPERIENCE POINTS		EXPERIENCE POINTS (MULTI-CLASS))			e +4 to	initiative roll		-				
Countributer 1		GF	AR		П									
Compared 1	ITEM			WT.	2	Quicken Spell								
Light Crossbow, +1 5 Word Clarinos 5 5 5 5 5 5 5 5 5					٥	-				Magic	Missile			
Company 1	Quarterstaff, +3	4	Mage's Robes		_ Z	-								
Description Procession Pr	Light Crossbow, +1	6	Winter Clothes	5	<u>ل</u> ر		ороло	- 10 11 11 2011		2ND: Blur				
Mail	Dagger ±1	1	Headhand of Intellect ±2								nility			
No. Shield Carried	Bugger, 11		ricausand of interiect, +2		L						_			
No. Sheeld Carried	No Armor Worn	0	Bracers of Armor, +4	2		Summan Familiar								
Ring of Counterrepelle	No Shield Carried	0	Ring of Protection, +4											
Margestar (harved)			Ping of Counterepolls			Owl Famili	ar "X	(avier" (or "X")					
Wand of Combustible Cloud Backpack 2 Sheet February 1 1 1 1 1 1 1 1 1			King of Counterspens			Hit Die = 12	P = 42	Attk = +9	Dam = d2-2		III .			
Wand of Fireball (1466)	Magestar (shared)		Ring of Protection, +3 (in pocket)					hin arm's read	ch, master is +2	Fly				
Mand of Fireball (1146) Backpack 2	Wand of Combustible Cloud							kes no dama	ne on a	4TH: Impro	ved Invisibili	itv		
## Abstraction Silumber First & Stool					1					Ice St	orm			
Call & Ink Value (2) 1 1	Wand of Fireball [11d6]		Backpack	2	-		lls intend	led for master	may also					
Coult & Ink Value (2)	Wand of Salubrious Slumber		Flint & Steel			-	to 1 mil	e, communica	ate					
Praper (40 shortes)			Quill & Ink Vials (2)	1		telepathically, but o	annot se	ee through ey	es)	ETH: Cone	of Cold			
Sealing Wax Signet Ring (House Montgrey) Sealing Wax Signet Ring (House Montgrey) Signet Ring (House Montgrey) Waterskin 4 Surrod (5) 5 Social Chameleon (14 to Diplomacy, Gather Info, Innuerdo & Sansa Molwe) Social Chameleon (14 to Diplomacy, Gather Info, Innuerdo & Sansa Molwe) Social Chameleon (14 to Diplomacy, Gather Info, Innuerdo & Sansa Molwe) Social Chameleon (14 to Diplomacy, Gather Info, Innuerdo & Sansa Molwe) Social Chameleon (14 to Diplomacy, Gather Info, Innuerdo & Sansa Molwe) Social Chameleon (14 to Diplomacy, Gather Info, Innuerdo & Sansa Molwe) Social Chameleon (14 to Diplomacy, Gather Info, Innuerdo & Sansa Molwe) Social Chameleon (14 to Diplomacy, Gather Info, Innuerdo & Sansa Molwe) Social Chameleon (14 to Diplomacy, Gather Info, Innuerdo & Sansa Molwe) Social Chameleon (14 to Diplomacy, Gather Info, Innuerdo & Sansa Molwe) This Innuerdo & Sansa Molwe) Social Chameleon (14 to Diplomacy, Gather Info, Innuerdo & Sansa Molwe) This Innuerdo & Sansa			Quiii a iiiit vidio (2)	·	1	Touch (Owl can de	eliver tou	ch spells for r	master)					
Sepain S			Paper (40 sheets)	1	4				verbally in					
Signet Ring (House Mortgrey) Waterskin			Sealing Wax						cates with	OPEN				
Note Potential			Signet Bing (House Montgrey)							Disint				
Potion Bandelser (holds 10)			Signet King (House Montgrey)											
Potion Bandeleer (holds 10)			Waterskin	4						OPEN				
Potion Bandeleer (holds 10)			Sunrod (5)	5		Social Chameleor	ı (+4 to [Diplomacy, Ga	ather Info,					
Craft Rod						Innuendo & Sense	Motive)			7TH:				
Craft Rod					-	Scribe Scroll								
SPECIAL: 1/dayCall on Hieroneous (+20 to any one data of control of the cont	Potion Bandeleer (holds 10)	1	Spell Component Pouch	2										
Abstrate Oil (throw on foe he takes 22 damage he deals)	Cure Light Wounds (9)	2 25	2 Scroll Pouches (holds 20 each)	4			Call on	Hieroneous	(±20 to any one	8TH:				
Maximize Spell SPELL SAVE 9	Absinthe Oil (throw on foehe takes 2x						oun on	Therenceds	(120 to drift one					
SPELL SAVE 9	damage he deals)	0.25	Cloudkill (5)			Maximize Snell				9TH:				
19 0-LVL 4 + 0						шахинге орен				SDE	11 641	/E	0	T
SPELL SAVE SPELLS SPELLS SPELLS SPELLS													_	
19												BASE		BONUS
Certain Content of the property of the prope										DC	_	SPELLS	_ _	SPELLS
LIGHT LOAD MEDIUM LOAD HEAVY LOAD 200 IST 4 + 2 200 IST 4 + 1 200 100 IST 4 + 2 200 IST 4 + 1 200 IST 4 4 4 2 200 IST 4 4 4 2 200 IST 4 4 4 2										19	0-LVL	4	+	0
TOTAL WEIGHT CARRIED 42										20	1ST	4	+	2
TOTAL WEIGHT CARRIED 42 TOTAL WEIGHT 240					1					21	2ND	4	+	2
MONEY / TREASURE ITEMS Turning Check Max HD of Undead Affected Up to 0 Cleric's Level -4			TOTAL WEIGHT CARRIED	42	1					22	3RD	4	+	1
Up to 0 Cleric's Level -4 1 3 1 1 1 3 1 1 1 2 1 1 1 2 1 1			TOTAL WEIGHT	240		NO	I AV	AILABL	Ŀ	23	4TH	3	+	1
CP: 1.1 1.3 Cleric's Level -3 4 - 6 Cleric's Level -2 26 7TH X X X X X X X X X	MONEY / T	DE	A SLIDE ITEMS		ı	Turning Check	Max	HD of Undea	d Affected	24	5TH	3	┇	1
A - 6 Cleric's Level - 2 Cleric's Level - 2 Cleric's Level - 1 Cleric's Level - 2		ΝL	ASURE ITEMS		Į.						╡ *		╡╏	
1.1	CP:									25	6TH	2	+	1
SP: 5 50.50 13 - 15 Cleric's Level +1 27 8TH X + X GP: 50 19 - 21 Cleric's Level +3 22+ Cleric's Level +4 28 9TH X + X PP: If cleric's IVI is double or more the HD of undead, they are destroyed, not turned. TWO TWO					1			Cleric's Lev	el -1	26	7TH	х	+	х
GP: 50 PP: If cleric's IVI is double or more the HD of undead, they are destroyed, not turned. Two Two Two	SP:				1	13 - 15		Cleric's Leve	el +1	27	8TH	х	╡╁	
PP: 22+ Cleric's Level +4 28 9TH X X X					+								┪┝	
PP: If cleric's IVI is double or more the HD of undead, they are destroyed, not turned.	GP: 50]								ľ	Х
PP: If cleric's IVI is double or more the HD of undead, they are destroyed, not turned.			 								ERICAL	DOMAI	N S	
	PP:				1									
	Carefully prepared to exacting specifications for end	ess enio	byment by Andrew M. Trauger of Ashdown. AR. Revisi	ed: 12/	2002		e aestro	yea, not turr	iea.	TWO				

	DEATH	I TOL	L				PARTY MEMBI	ERS/C	ONTACTS
TYPE OR NAME	NOTES	FACED		FALLS	NTCH	CRITS	NAME OF CHARACTER / CLASS		PLAYED
							Xavier Owl familiar		r
							OTHER CONTACT PERSONS		TITLE / POSIT
							OTHER CONTACT PERSONS		III LE 71 OOII
								·	
							HISTORY & M	ISCELL	ANFOLIS
							BACKGROUND	Childhood:	:
							HOMELAND:	Youth:	
							Climate:	Pivotal Events	:
							Terrain: Community:	Other: RELATIONSH	IIPS:
							FAMILY:	Parents:	
							Economic Status:	Siblings:	
							Social Standing: Defense Readiness:	Grandparents: Extended Fam	
							Private Ethics:	Friends:	···· <i>y</i> ·
							Public Ethics:	Enemies:	
							Religious Commitment: Reputation:	Instructors: EDUCATION:	
							Political Views:	Childhood Inst	
							Power Structure:	Formal Educa	tion:
							Ancestors of Note: PERSONALITY QUALITIE	Trade(s) Lear	
							FEROUNALIII QUALIIIE	o a rni sical	DESCRIF HUN
							REGIONAL TRAITS		RACIAL TRAITS
									t at first level
							Born: 11 Wealsun 546 CY, in the 0 region, in 0	4 extra SP	at 1st lvl; 1 extra SP/lvl thereafter
							#N/A		
							Equipment: 0		
							Skill: 0 (+4 bonus)		
							Initial languages = Common + racial languages + INT bonus. E additional language (Speak Language) = 2 Skill Points.	ach	
							Regional Language: 0		
							Racial Language: none Other: Draconic, Elven, Dwarven, Orcish, Suel, 0	lma Favorod C	Jass: Anv
							EXTRA STORAGE:	mia ravored C	nass. Ally
							EATIN OTORNOL.		
C***	nd Totals	0	Λ	^	^	_			
	LOMAIS		0	0	0	0			
			_						
Total Effe			0%	0%	0%	0%			

PLAYED BY:

TITLE / POSITION

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