Fish

CHARACTER'S NAME | Rogue / CLASS | Robber TITLE

James Pate — PLAYER'S NAME | Human , Rhennee — RACE | Chaotic / Neutral — ALIGNMENT | Procan (C/N) — DEITY

4 /		24 / 24	Right	5'-6"	140 lb.	Green	Black	Tanned	25 ft.
LEVEL	SEX	AGE / EQUIV	HAND	HEIGHT	WEIGHT	EYES	HAIR	SKIN	BASE SPEED

PORTRAIT

ABILITY	SCORE	MODF'R	SCORE	MODF'R	
STR STRENGTH	11	0 POWER	14	2 STAMINA	
DEX DEXTERITY	18	4 REFLEX	14	2 AIM	
CON CONSTITUTION	13	1 RESILIENCE	15	2 HEALTH	
INT INTELLIGENCE	13	1 KNOWLEDGE	14	2 REASON	
WIS WISDOM	9	-1 WILLPOWER	8	-1 INTUITION	
CHA CHARISMA	7	-2 LEADERSHIP	9	-1 CHARM	
COM COMELINESS	12	1 BEAUTY	14	2 MAKE-UP	

3 DEATHS TO GO
-10 DIE AT

HP HIT POINTS	AC ARMOR CLASS				
TOTAL	26	18			
CURRENT HP		16	12	7	20	22
MISS CHANCE		TOUCH	FLAT-FOOTED	HELPLESS	DEFENSIVE FIGHTING	TOTAL DEFENSE
HIT DIE	d6+1	18 SLASHING	17 PIERCING	19 BLUDGEONING		

INITIATIVE MODIFIER: 10 TOTAL = 4 DEX + 6 MISC

REPUTATION: 1

DAMAGE REDUCTION	SPELL RESISTANCE

	TOTAL	BASE	ABILITY	MAGIC	RACE	MISC
FORTITUDE (CONSTITUTION)	3	1	2		0	0
REFLEX (DEXTERITY)	8	4	4		0	0
WILLPOWER (WISDOM)	0	1	-1		0	0

CONDITIONAL MODIFIERS:

	TOTAL	BASE ATTACK BONUS	STR	SIZE	MISC	TEMP
MELEE ATTACK BONUS	3	3	0	0		
RANGED ATTACK BONUS	5	3	2	0		
		1st 2nd 3rd 4th	DEX	SIZE	MISC	TEMP

PRIMARY WEAPON	TOTAL ATTACK BONUS	TOTAL DAMAGE	CRITICAL
Socketed Short Sword	+6	d6 + 2	19-20 / x2

RANGE	WEIGHT	TYPE	SIZE	SPECIAL PROPERTIES
Nil	3	Piercing	Small	Red garnet adds +2 HP damage

Sneak Attack = +2d6

SECONDARY WPN	TOTAL ATTACK BONUS	TOTAL DAMAGE	CRITICAL
Dagger	+5	d4 + 0	19-20 / x2

RANGE	WEIGHT	TYPE	SIZE	SPECIAL PROPERTIES
10 ft.	2	Piercing	Tiny	Total = 2; One is filigreed; very nice.

TERTIARY WEAPON	TOTAL ATTACK BONUS	TOTAL DAMAGE	CRITICAL
Spiked Chain	+1	2d4 + 0	x2

RANGE	WEIGHT	TYPE	SIZE	SPECIAL PROPERTIES
Nil	15	Piercing	Large	Not proficient…yet.

ARMOR	TYPE	ARMOR BONUS	CHECK PNLTY	MAX DEX BNS
Armor of Hiding	Light	2	0	6

SPELL FAILURE	SPEED	WEIGHT	SPECIAL PROPERTIES
10%	30	15	+10 to Hide

SHIELD	ARMOR BONUS	WEIGHT	CHECK PENALTY	SPELL FAILURE
none	0	0	0	0%

SPECIAL PROPERTIES

TOTAL ARMOR CHECK PENALTY: 0

AMMUNITION

SKILL POINTS / LEVEL: 10 | AVAILABLE: 0 | MAX RANKS: 7 / 3.5

SKILLS

CLASS?	SKILL NAME	KEY ABILITY	SKILL MODF'R	=	ABILITY MODF'R	+	SKILL POINTS	+	MISC MODF'R
x	APPRAISE	INT	8	=	1	+	5	+	2
x	BALANCE	* DEX	4	=	4	+		+	0
x	BLUFF	CHA	-1	=	-1	+		+	0
x	CLIMB	* STR	2	=	2	+		+	0
	CONCENTRATION	CON	1	=	1	+		+	0
x	CRAFT (Poisonmaking)	INT	12.5	=	1.5	+	7	+	4
x	CRAFT _____	INT	5.5	=	1.5	+		+	4
x	DECIPHER SCRIPT	INT		=		+		+	0
x	DIPLOMACY	CHA	0	=	0	+		+	0
x	DISABLE DEVICE	INT	9	=	2	+	7	+	0
x	DISGUISE	CHA	1	=	1	+		+	0
x	ESCAPE ARTIST	* DEX	4	=	4	+		+	0
	FIRST IMPRESSION	COM	1.5	=	1.5	+		+	0
x	FORGERY	INT	2	=	2	+		+	0
x	GATHER INFORMATION	CHA	0	=	0	+		+	0
	HANDLE ANIMAL	CHA		=		+		+	0
	HEAL	WIS	-1	=	-1	+		+	0
x	HIDE	* DEX	19	=	4	+	5	+	10
x	INTIMIDATE	CHA	0	=	-2	+		+	2
x	JUMP	* STR	-3	=	0	+		+	-3
	KNOWLEDGE (ARCANA)	INT		=		+		+	0
	KNOWLEDGE (ARCHITECTURE)	INT		=		+		+	0
	KNOWLEDGE (DUNGEONEERING)	INT		=		+		+	0
	KNOWLEDGE (GEOGRAPHY)	INT		=		+		+	0
	KNOWLEDGE (HISTORY)	INT		=		+		+	0
x	KNOWLEDGE (LOCAL)	INT							0
	KNOWLEDGE (NATURE)	INT		=		+		+	0
	KNOWLEDGE (NOBILITY/ROYALTY	INT		=		+		+	0
	KNOWLEDGE (RELIGION)	INT		=		+		+	0
	KNOWLEDGE (THE PLANES)	INT		=		+		+	0
x	LISTEN	WIS	-1	=	-1	+		+	0
x	MOVE SILENTLY	* DEX	9	=	4	+	5	+	0
x	OPEN LOCK	DEX	9	=	2	+	7	+	0
x	PERFORM _____	CHA	0.5	=	0.5	+		+	0
x	PERFORM _____	CHA	0.5	=	0.5	+		+	0
x	PROFESSION _____	WIS		=		+		+	0
	RIDE _____	DEX	4	=	4	+		+	0
x	SEARCH	INT	9	=	2	+	7	+	0
x	SENSE MOTIVE	WIS	-1	=	-1	+		+	0
x	SLEIGHT OF HAND	* DEX	10	=	3	+	7	+	0
	SPEAK LANGUAGE	none		=		+		+	0
	SPELLCRAFT	INT		=		+		+	2
x	SPOT	WIS	6	=	-1	+	7	+	0
	SURVIVAL	WIS	1	=	-1	+		+	2
x	SWIM	** STR	6	=	2	+	4	+	0
x	TUMBLE	* DEX		=		+		+	0
x	USE MAGIC DEVICE	CHA	3	=	-2	+	5	+	0
x	USE ROPE	DEX	6	=	2	+	4	+	0
x				=		+		+	0

"x" = Class Skill; else 2 SP / rank. White box = trained skill. *Armor penalty applies (x2 Swim).

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Lorenvale	Drew
CAMPAIGN	DUNGEON MASTER

7,450	/		7,450	10,000
EXPERIENCE POINTS		(MULTI-CLASS)	TOTAL	NEXT LEVEL

GEAR

ITEM	WT.	ITEM	WT.
Socketed Short Sword	3	Normal Clothes & winter cloak	
Dagger	2	Fancy Set of Clothes	
Spiked Chain	15		
Armor of Hiding	15		
none	0		
		Grappling Hook	4
		Rope, hemp [50 ft] OO	10
		Backpack (black / thin)	2
		App. of Wasp Poison	
		Thieves' Tools	1
		Flint & Steel	
		TOTAL WEIGHT CARRIED	55
		TOTAL WEIGHT	195

MONEY / TREASURE ITEMS

		WEIGHT
CP:		3.4
SP:		GP VALUE
GP:	168	168.00
PP:		

SPECIAL ABILITIES / FEATS

STANDARD FEATS

Improved Initiative	+4 to initiative roll
Poison Use	May use poisons without fear of poisoning yourself
Weapon Finesse*	Use DEX bns instead of STR to hit with light wpn, rapier, whip or chain

CLASS FEATS & ABILITIES

Sneak Attack	Extra 2d6 to foes denied DEX bns or flanked; ranged w/in 30'
Trapfinding	Seach to find traps w/DC >20; Disable Device to bypass mgk traps
Evasion	Take NO damage on successful Reflex save, full damage if failed
Trap Sense	+1 to Reflex saves vs. traps & +1 to AC vs. trap attacks
Uncanny Dodge	Retain DEX bonus (if any) when flat-footed or vs. invisible foes

58 lb.	116 lb.	175 lb.
LIGHT LOAD	MEDIUM LOAD	HEAVY LOAD
115 lb.	230 lb.	575 lb.
LIFT OVER HEAD	LIFT OFF GROUND	PUSH OR DRAG

CLERIC'S & PALADIN'S TURNING CHART

NOT AVAILABLE

Turning Check	Max HD of Undead Affected
Up to 0	Max HD undead creature
1 - 3	Max HD undead creature
4 - 6	Max HD undead creature
7 - 9	Max HD undead creature
10 - 12	Max HD undead creature
13 - 15	Max HD undead creature
16 - 18	Max HD undead creature
19 - 21	Max HD undead creature
22+	Max HD undead creature

If your level is double or more the HD of undead, they are destroyed, not turned.

SPELLS PREPARED

0-LVL:
1ST:
2ND:
3RD:
4TH:
5TH:
6TH:
7TH:
8TH:
9TH:

SPELL FAILURE	10%	SPELL SAVE	N/A

DC MOD

SPELL SAVE DC		BASE SPELLS		BONUS SPELLS
N/A	0-LVL	X	+	
N/A	1ST	X	+	X
N/A	2ND	X	+	X
N/A	3RD	X	+	X
N/A	4TH	X	+	X
N/A	5TH	X	+	X
N/A	6TH	X	+	X
N/A	7TH	X	+	X
N/A	8TH	X	+	X
N/A	9TH	X	+	X

CLERICAL DOMAINS

ONE

TWO

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DEATH TOLL

TYPE OR NAME	NOTES	FACED	KILLS	FALLS	NTCH	CRITS
Human Ruffian		2	1		1	
Goblin		2	1			
Orc		1				
Ferral Dog	sneak attack	1	1			
Allip		1				

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