

Jake
 CHARACTER'S NAME
Jacob McCool
 PLAYER'S NAME
Human, **Flan**
 RACE
Neutral / Good
 ALIGNMENT
Swashbuckler
 TITLE
Kord (C/G)
 DEITY
3 / Male / 18 / 18
 LEVEL SEX AGE EQUIV
Right
 HAND
5'-10"
 HEIGHT
240 lb.
 WEIGHT
Brown
 EYES
Black
 HAIR
Tanned
 SKIN
20 ft.
 BASE SPEED



ABILITY	SCORE	MODFR	SCORE	MODFR	HP HIT POINTS	AC ARMOR CLASS	DODGE CURRENT HP				HIT DIE MISS CHANCE
STR STRENGTH	16	3	12	1	28	21	11	20	15	23	25
DEX DEXTERITY	14	2	15	2	21	21	TOUCH	FLAT-FOOTED	HELPLESS	DEFENSIVE FIGHTING	TOTAL DEFENSE
CON CONSTITUTION	11	0	12	1	21	21	SLASHING	PIERCING	BLUDGEONING		
INT INTELLIGENCE	11	0	14	2	INITIATIVE MODIFIER	5	TOTAL		DEX	MISC	
WIS WISDOM	12	1	9	-1			1	+		4	
CHA CHARISMA	9	-1	14	2							
COM COMELINESS	15	2	15	2	REPUTATION	2	DAMAGE REDUCTION	SPELL RESISTANCE			

PORTRAIT
 AVAILABLE
 SKILL POINTS / LEVEL: 3
 MAX RANKS: 6 / 3

FORTITUDE (CONSTITUTION)	TOTAL	BASE	ABILITY	MAGIC	RACE	MISC	CONDITIONAL MODIFIERS:		
REFLEX (DEXTERITY)	4	1	2		1	0			
WILLPOWER (WISDOM)	3	1	1		1	0			
MELEE ATTACK BONUS	TOTAL	BASE ATTACK BONUS				STR	SIZE	MISC	TEMP
RANGED ATTACK BONUS	5	3				2	0		

SKILLS
 CLASS? SKILL NAME KEY ABILITY SKILL MODFR ABILITY MODFR SKILL POINTS MISC MODFR

<input type="checkbox"/>	APPRAISE	INT	0	=	0	+		+	0
<input type="checkbox"/>	BALANCE	* DEX	-6	=	2	+		+	-8
<input type="checkbox"/>	BLUFF	CHA	2	=	2	+		+	0
<input checked="" type="checkbox"/>	CLIMB	* STR	-1	=	1	+	6	+	-8
<input type="checkbox"/>	CONCENTRATION	CON	0	=	0	+		+	0
<input checked="" type="checkbox"/>	CRAFT	INT	1	=	1	+		+	0
<input type="checkbox"/>	DECIPHER SCRIPT	INT		=		+		+	0
<input type="checkbox"/>	DIPLOMACY	CHA	2.5	=	2.5	+		+	0
<input type="checkbox"/>	DISABLE DEVICE	INT		=		+		+	0
<input type="checkbox"/>	DISGUISE	CHA	4	=	4	+		+	0
<input type="checkbox"/>	ESCAPE ARTIST	* DEX	-6	=	2	+		+	-8
<input type="checkbox"/>	FIRST IMPRESSION	COM	6	=	2	+		+	4
<input type="checkbox"/>	FORGERY	INT	2	=	2	+		+	0
<input type="checkbox"/>	GATHER INFORMATION	CHA	2.5	=	2.5	+		+	0
<input checked="" type="checkbox"/>	HANDLE ANIMAL	CHA		=		+		+	0
<input type="checkbox"/>	HEAL	WIS	-1	=	-1	+		+	0
<input type="checkbox"/>	HIDE	* DEX	-6	=	2	+		+	-8
<input checked="" type="checkbox"/>	INTIMIDATE	CHA	-1	=	-1	+		+	0
<input checked="" type="checkbox"/>	JUMP	* STR	-11	=	3	+		+	-14
<input type="checkbox"/>	KNOWLEDGE (ARCANA)	INT		=		+		+	0
<input type="checkbox"/>	KNOWLEDGE (ARCHITECTURE)	INT		=		+		+	0
<input type="checkbox"/>	KNOWLEDGE (DUNGEONEERING)	INT		=		+		+	0
<input type="checkbox"/>	KNOWLEDGE (GEOGRAPHY)	INT		=		+		+	0
<input type="checkbox"/>	KNOWLEDGE (HISTORY)	INT		=		+		+	0
<input type="checkbox"/>	KNOWLEDGE (LOCAL)	INT		=		+		+	0
<input type="checkbox"/>	KNOWLEDGE (NATURE)	INT		=		+		+	0
<input type="checkbox"/>	KNOWLEDGE (NOBILITY/ROYALTY)	INT		=		+		+	0
<input type="checkbox"/>	KNOWLEDGE (RELIGION)	INT		=		+		+	0
<input type="checkbox"/>	KNOWLEDGE (THE PLANES)	INT		=		+		+	0
<input type="checkbox"/>	LISTEN	WIS	-1	=	-1	+		+	0
<input type="checkbox"/>	MOVE SILENTLY	* DEX	-6	=	2	+		+	-8
<input type="checkbox"/>	OPEN LOCK	DEX		=		+		+	0
<input type="checkbox"/>	PERFORM	CHA	4	=	4	+		+	0
<input type="checkbox"/>	PERFORM	CHA	4	=	4	+		+	0
<input type="checkbox"/>	PROFESSION	WIS		=		+		+	0
<input checked="" type="checkbox"/>	RIDE	DEX	8	=	2	+	6	+	0
<input type="checkbox"/>	SEARCH	INT	2	=	2	+		+	0
<input type="checkbox"/>	SENSE MOTIVE	WIS	-1	=	-1	+		+	0
<input type="checkbox"/>	SLEIGHT OF HAND	* DEX		=		+		+	-8
<input type="checkbox"/>	SPEAK LANGUAGE	none		=		+		+	0
<input type="checkbox"/>	SPELLCRAFT	INT		=		+		+	0
<input type="checkbox"/>	SPOT	WIS	-1	=	-1	+		+	0
<input type="checkbox"/>	SURVIVAL	WIS	-1	=	-1	+		+	0
<input checked="" type="checkbox"/>	SWIM	** STR	-9	=	1	+	6	+	-16
<input type="checkbox"/>	TUMBLE	* DEX		=		+		+	-8
<input type="checkbox"/>	USE MAGIC DEVICE	CHA		=		+		+	0
<input type="checkbox"/>	USE ROPE	DEX	2	=	2	+		+	0
<input checked="" type="checkbox"/>				=		+		+	0

PRIMARY WEAPON		TOTAL ATTACK BONUS	TOTAL DAMAGE	CRITICAL
Masterwork Longsword		+8	d8 + 3	19-20 / x2
RANGE	WEIGHT	TYPE	SIZE	SPECIAL PROPERTIES
Nil	4	Slashing	Medium	

POWER ATTACK: CLEAVE

SECONDARY WPN		TOTAL ATTACK BONUS	TOTAL DAMAGE	CRITICAL
Fist		+6	d3Sub + 3	x2
RANGE	WEIGHT	TYPE	SIZE	SPECIAL PROPERTIES
Nil	0	Bludgeoning	Unarmed	

TERTIARY WEAPON		TOTAL ATTACK BONUS	TOTAL DAMAGE	CRITICAL
Kick		+6	d3Sub + 3	x2
RANGE	WEIGHT	TYPE	SIZE	SPECIAL PROPERTIES
Nil	0	Bludgeoning	Unarmed	

ARMOR		TYPE	ARMOR BONUS	CHECK PNLTY	MAX DEX BNS
Full Plate Mail		Heavy	8	-6	1
SPELL FAILURE	SPEED	WEIGHT	SPECIAL PROPERTIES		
35%	20	50			

SHIELD		ARMOR BONUS	WEIGHT	CHECK PENALTY	SPELL FAILURE
Large Steel Shield		2	15	-2	15%
SPECIAL PROPERTIES					

TOTAL ARMOR CHECK PENALTY -8

AMMUNITION

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