Topic 11 References CSE2395/CSE3395 Programming Perl 3rd edition chapters 8-9, pages 242-287 Programming Perl 2nd edition chapter 4, pages 243-275 perlref, perlreftut, perllol, perldsc manpages 1

Last time Covered in Topic 10 ■ The World Wide Web model ► HTTP and HTML ■The Common Gateway Interface (CGI) model CSE2395/CSE3395 ► interactive documents on the World Wide Web Installing and running CGI programs ■The cgi.pm module ■ Passing parameters to CGI programs ▶ submitting forms ■Generating HTML

To be covered today

■ References

CSE2395/CSE3395

- ▶ Perl's answer to pointers
- Making references
- Using references
- Nested data structures
- ► multi-dimensional arrays
- ▶ emulating C structS

Documentation

2

References on references

- Programming Perl (camel book)
- ▶ references shown throughout these notes
- Advanced Perl Programming
- ► Sriram Srinivasan, O'Reilly & Associates ► chapters 1-2, pages 1-37

■manpages

- ▶ perlref
- complete but terse explanation of references
- easy tutorial of similar complexity as these notes
- ▶ perllol
- managing nested data structures (lists of lists)
- ▶ perldsc
- data structures cookbook, more detail than perllol

4

CSE2395/CSE3395

Scalars

3

Revision

- ■Scalars can be of three types
- ▶ number
- string

CSE2395/CSE3395

- reference
- Only hard references described here
- symbolic ("soft") references not covered

, *Camel3* pages 58-59; *Camel2* pages 38-39]pertref manpage

5

References

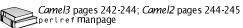
Definitions and behaviour

- A reference is a scalar value that refers to another scalar, array or hash
- or filehandle or function or .
- References are like C pointers
 - contain address of referred-to value
 - ▶ know the type of thing they refer to (scalar, array, . . .)
- ■But . . .

CSE2395/CSE3395

- references can never refer to uninitialized memory
- can't do pointer arithmetic on a reference
- can't cast a reference to refer to a different type

6



Uses of references

When you need references

■Complex data structures

CSE2395/CSE3395

CSE2395/CSE3395

- = Complex data structures
- arrays can contain only scalars, not other arrays
- → but a reference to an array is a scalar
- arrays can contain references to arrays
- ▶ this is how multi-dimensional arrays are done in Perl
- ▶ the above also applies to hashes
- Passing values to and from functions
- more efficient than passing large data structures
- ▶ allows passing of parameters by reference
- allows passing of multiple arrays or hashes
- Object-oriented programming
 - ▶ a Perl object is a (referenced) special type of value

Making references

Method 1

- If you have a variable you want to refer to, prepend a backslash (\) to make a reference to that variable
- ▶ like the & (address) operator in C

CSE2395/CSE3395

CSE2395/CSE3395

- ▶ \$scalar = 5; \$sref = \\$scalar;
- ► @array = (1, 2, 3); \$aref = \@array;
- ▶ %hash = (a => 1, b => 2); \$href = \%hash;



8



Method 2

- ■To make a reference to an anonymous array, put the array elements in square brackets
 - Perl creates a new array with the given values, and returns a reference to it
 - ▶ \$aref = [1, 2, 3];
 - ► same as @array = (1, 2, 3); \$aref = \@array; except doesn't create intermediate variable @array.
 - this doesn't work: \$aref = \(1, 2, 3);

9



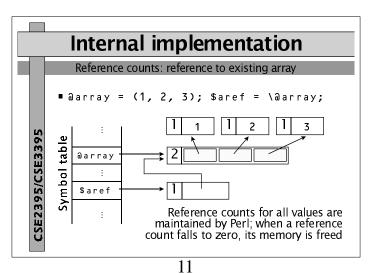
Making references

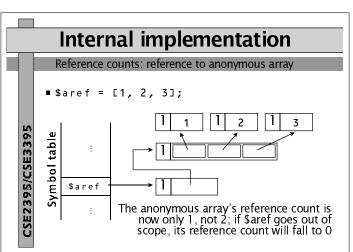
Method 2, continued

- ■To make a reference to an anonymous hash, put the hash elements in braces (⟨⟨⟩)
 - Perl creates a new hash with the given key-value pairs, and returns a reference to it
 - ▶ \$href = {a => 1, b => 2};
- same as %hash = (a => 1, b => 2); \$href = \%hash; except doesn't create intermediate variable %hash.



10





12

Nested data structures

Two-dimensional arrays

- Elements of arrays (anonymous or named) are always scalars (including references)
- arrays can contain references to arrays
- ► @array2d = ([11, 12, 13], [21, 22, 23], [31, 32, 33]);
- ► \$array2d_ref = [[11, 12, 13], [21, 22, 23], [31, 32, 33]];
- ▶ this is how Perl implements two-dimensional arrays
- ■Same applies to higher dimensions
- ■Same applies to hashes

CSE2395/CSE3395

CSE2395/CSE3395

CSE2395/CSE3395

• can make arrays of (references to) hashes, etc.

Camel3 pages 245-246, 268-275; Camel2 pages 257-264 perllol, perldsc, perlreftut manpages

13

Example

Reading a two-dimensional matrix

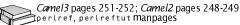
```
amatrix = ();
# Read rows until end of file.
while (<>)
{
    # Split up the row by white space.
    arow = split /\s+/;
# Make a reference to a list containing
# the row.
# This copies the values in arow into a new
# anonymous array; doing $rowref = \arow
# instead would result in a subtle bug.
$rowref = [ arow ];
# Add the row to the matrix.
# Could avoid using intermediate variable with
# push amatrix, [ arow ];
push amatrix, $rowref;
}
```

14

Using references

Method 1

- To access a value referred to by a reference (dereferencing), prepend the appropriate type character (\$, a, %)
 - ▶ like * (dereference) operator in C
 - ▶ \$\$ sref (equals scalar 5)
- ► asaref (equals array (1, 2, 3))
- ► %\$href (equals hash (a => 1, b => 2))
- Using the wrong symbol causes a runtime error
- ► assref (error: ssref refers to scalar, not array)



15

Using references

Method 1, continued

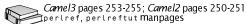
- Can use braces for clarity and grouping
- ▶ \${\$sref}, @{\$aref}, %{\$href}
- Can access elements of referenced array or hash using normal rules
- ▶ \${\$aref}[0] (equals first value of array: 1)
- * \$(\$href){"a"} (equals value in hash associated with key "a": 1)
- ► \${\$array2d[0]}[2] (equals third element of array referred to by first element of @array2d: 13)
- \${\${\$array2d_ref}[0]}[2] (same, using \$array2d_ref)

Camel3 pages 252-253; Camel2 pages 249-250 pertref, pertreftut manpages

16

Using references

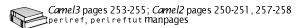
- ■To access an element of a referenced array, place -> between reference and <code>cindexi</code>
 - ▶ \$aref->[0] (equals first element of array: 1)
- ► this is wrong. \$aref[0]
- ► \$array2dE0]->E2] (equals third element of array referred to by first element of @array2d: 13)
- To access a value in a referenced hash, place
- -> between reference and {key}
- Shref->("a") (equals value in hash associated with key "a": 1)



Using references

Method 2, continued

- ■This method can be repeated for nested data structures
 - \$array2d_ref->E01->E21 (equals element 2 of array referred to by element 0 of array referred to by \$array2d_ref: 13)
- ■Between adjacent [] or () only, can omit ->
 - \$array2d_ref->[0][2] (remaining -> must stay)
 - \$array2d[0][2] (same, using @array2d, looks like normal C two-dimensional array)



17 18

CSE2395/CSE3395

CSE2395/CSE3395

Example Applying a function to every element in a 2D array # The 2D array we're working on. @array2d = ([11, 12, 13], [21, 22, 23], [31, 32, 33]); # Count through every row of the array. CSE2395/CSE3395 for (\$rowc = 0; \$rowc < @array2d; \$rowc++)</pre> # Count through every column in this row. for (\$colc = 0; \$colc < @{\$array2d[\$rowc]};</pre> \$colc++) # Apply the function to this element and # replace the old value with the new. \$array2d[\$rowc][\$colc] = function(\$array2d[\$rowc][\$colc]) }

Example

Computing the difference between two arrays

```
# Call this function like:
# diff (\@first, \@second)
# It returns a list of all elements in @first
# that are not in @second.
  my ($a, $b) = a_;
  my (@result, %seen);
  # Remember what elements are in a{$b}. foreach (a{$b}) { $seen($_} = 1; }
  # Add each unseen element in @{$a} into @result.
  foreach (@{$a}) {
    push @result, $ unless $seen{$ };
  return @result;
```

Example

19

Properly reversing a hash

Reversing a hash with the reverse function # doesn't deal with duplicated values (see # Topic 5). To fix this, we keep a reference
to a *list* of matching keys in each value of # the reversed hash. %fruitcol = (banana => "yellow", cherry => "red",
lemon => "yellow", lime => "green"); while ((\$fruit, \$hue) = each %fruitcol) # Add this fruit to the array associated # with this hue.
This creates the anonymous array if necessary.
push @{\$colfruit{\$hue}}, \$fruit; # %colfruit contains (red => ["cherry"], green =>
["lime"], yellow => ["banana", "lemon"])

CSE2395/CSE3395

CSE2395/CSE3395

Emulating C structures

20

Using hashes

- Perl doesn't have a special data structure for records (C structs)
- ■Typically use a (reference to anonymous) hash to represent a record
 - \$ \$teacher = { name => "Debbie", height =>
 177, pets => ["Tiger", "Fudge"] };
- Can now make an array of records
- ▶ apeople = (\$teacher, \$baker, \$doctor);

Camel2 pages 277-279; Camel3 pages 264-265 pertref manpage

21 22

CSE2395/CSE3395

Dynamic typing

Determining the type of a referred value

- Can use ref function to determine type of object referred to by a reference
 - ▶ ref \$not a reference (equals empty string)
- ► ref \$sref (equals string "SCALAR")
- ► ref \$aref (equals string "ARRAY")
- ► ref \$href (equals string "HASH")

Camel3 page 773; Camel2 pages 251-252 🕽 perl func, perlreftut manpages

Covered today

- References
- ▶ Perl's answer to pointers
- Making references
- ▶ \, [] and {}
- Using references CSE2395/CSE3395
 - ▶ \${\$sref}, @{\$aref}, %{\$href}
 - ▶ \$aref->[], \$href->{}

Nested data structures

- multi-dimensional arrays
- arrays of references to arrays
- ▶ emulating C structs
- anonymous hashes

23 24

Going further

More things related to today's topic

- ■Symbolic ("soft") references

- anonymous functions which remember their scope,
- an alternative to object orientation
 Carnel3 pages 259-263; Carnel2 pages 253-254; Advanced Perl Programming pages 56-64

Next time To be covered in Topic 12 ■ Packages and modules ■Object-oriented Perl Reading: Programming Perl 3rd edition chapters 10-12, pages 288-292, 299-301, 308-346 Programming Perl 2nd edition chapter 5, pages 277-301, 315-325

25

26

perlmod, perlobj, perltoot, perlbot manpages

CSE2395/CSE3395 lecture notes copyright © 2000-2001 Deborah Pickett.
Reproduction of this presentation for nonprofit study use is permitted. All other reproduction, including for other educational courses, must be authorized in writing by the author. writing by the author.

CSE2395/CSE3395